2-Dimensional Code Reader (Fixed Type) V530-R150E-3, EP-3

Intelligent Light Source and a Two-camera Unit Respond to a Wide Variety of Applications



Features

Intelligent Light Source

Versatile lighting control and a dome shape that minimizes external interference provide stable images for 2-dimensional code reading.





Ring lighting

Intelligent Light Source

Reduces the background effects of metal processed parts.

A Variety of Lighting Methods

The lighting direction and intensity can be changed. In addition, coaxial lighting is available with the F150-SLC20. Optimal lighting methods can be set for a wide variety of workpieces.



F150-SLC20 (Field of vision: 20 mm)

The light intensity can be set for each of five lighting blocks, in eight steps.



F150-SLC50 (Field of vision: 50 mm)

The light intensity can be set for each of eight lighting blocks, in eight steps.



Lighting Controlled from Menus

- The lighting block and intensity can be controlled from the Controller menu. Settings can be easily changed without having to touch the light itself.
- Because light is handled as scene data, the lighting conditions can be varied to match model changes on mixed-product lines.
- The Controller manages light settings numerically, for accurate reproducibility.

Two-camera Unit

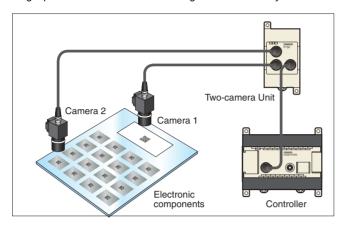
Two cameras can be switched by a single Controller.



Application Example

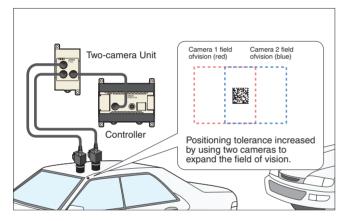
Simultaneous single-product and lot management

Single products and lots can be managed simultaneously.



Greater positioning tolerance

For applications that cannot be covered by the field of vision of only one camera.



Compatible with Data Matrix Old Version

The V530-R150V3 Controller is also capable of reading the Data Matrix Old Version. (See note.)

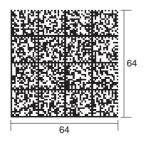
Note: Compatible with ECC000, 050, 080, 100, and 140.

Compatible with Data Matrix ECC200, with Up to 64×64 Cells

To enable the use of more information, ECC200 codes with up to 64 \times 64 cells (max. of 418 alphanumeric characters) can be read.



Max. of 64 alphanumeric characters.



Max. of 418 alphanumeric characters.

New Guidance Function for the Settings Display

The addition of a guidance function on the display greatly simplifies setting



Easy-to-Read Analytical Data Format

See the reading status at a glance on the reading information display. The finder pattern, cell recognition, reading data, etc., can all be viewed on the display.



Finder pattern (cutting symbol)

Use this pattern to detect the 2-dimensional code position. The finder pattern is different for each code.



Easy Image Analysis

The image analysis mode helps to detect the cause of marking problems.



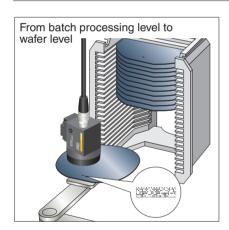
Store up to 24 Defect Images

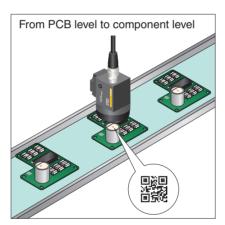
Use the stored images to confirm defect types.

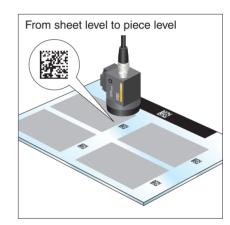


Note: Stored images are kept until the power is turned OFF.

Applications







■ List of Models

Name	Model No.
Controller	V530-R150E-3, EP-3
Console	F150-KP-2D
Camera	F150-S1A-2D
Camera Cable (3 m)	F150-VS-2D
Monitor Cable (2 m)	F150-VM-2D
Liquid Crystal Monitor	F150-M05L-2D
Video Monitor	F150-M09-2D

Specifications

■ Controller

Item	V530-R150E-3, EP-3
Readable codes	Data Matrix ECC200: 10×10 to 64×64 , 8×18 , 8×32 , 12×26 , 12×36 , 16×36 , 16×48 Data Matrix Old Ver. (ECC000, 050, 080, 100, 140): 9×9 to 25×25 QR Code (Model 1, 2): 21×21 to 41×41 (Version 1 to 6)
Readable direction	360°
Number of pixels (resolution)	512 (H) × 484 (V)
Number of connectable cameras	1 (Using Two-camera Unit: 2 max.)
Number of scenes	10
Image memory function	Maximum of 24 images stored.
Operation method	Menu selectable
Processing method	Gray
Monitor interface	1 channel (over scan monitor)
RS-232C I/F	1 channel
Parallel I/O	3 inputs and 9 outputs including control I/O points
Power supply voltage	20.4 to 26.4 VDC
Degree of protection	IEC 60529: IP 20 (panel mounted)
Current consumption	Approx. 0.5 A
Ambient temperature/humidity	0 to 50°C/35% to 85% (with no condensation)
Weight	Approx. 390 g

■ Cameras

	Item	F150-SLC20/50 Camera with Intelligent Light Source F150-SL20A/50A Camera with Light Source F150-S1A-2D Camera						
Camera	Picture element	1/3" CCD						
	Effective pixels	659 (H) × 494 (V)						
	Shutter function	Electronic frame shutter Shutter speed: 1/100, 1/500, 1/2000, or 1/10000 sec (menu selectable)						
Lens	Mounting distance	F150-SLC20: 15 to 25 mm F150-SLC50: 16.5 to 26.5 mm F150-SL20A: 61 to 71 mm F150-SL50A: 66 to 76 mm						
	Field of vision	F150-SLC20/SL20A: 20 × 20 mm, F150-SLC50/SL50A: 50 × 50 mm						
Light	Light source	F150-SLC20/50: Red LED/Green LED, F150-SL20A/50A: Red LED						
	Lighting method	Pulse (synchronized with camera shutter)						
Ambient te	mperature	Operating: 0 to 50°C, storage: -25 to 60°C (with no icing or condensation)						
Ambient humidity		Operating/Storage: 35% to 85% (with no condensation)						
Weight (car	mera only)	F150-SLC20: Approx. 280 g, F150-SLC50: Approx. 370 g, F150-SL20A/50A: Approx. 135 g, F150-S1A-2D: Approx. 80 g						

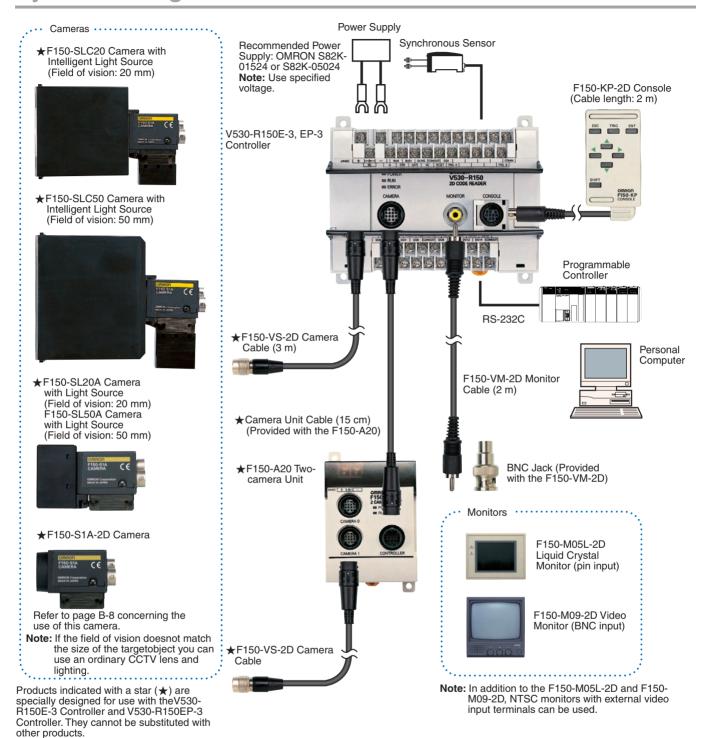
■ Two-camera Unit

Item	F150-A20
Number of connectable cameras	2
Camera mode	2-camera selectable Single, independent (camera 0/1)
Power supply voltage	20.4 to 26.4 VDC
Current consumption	Approx. 0.3 A
Ambient temperature	Operating: 0 to 50°C storage: –25 to 60°C (with no icing or condensation)
Ambient humidity	Operating/Storage: 35% to 85% (with no condensation)
Weight (2-camera unit only)	Approx. 220 g

■ Monitor

	Liquid Crystal Monitor	Video Monitor					
Item	F150-M05L-2D	F150-M09-2D					
Size	5.5 inches	9 inches					
Туре	Liquid crystal color TFT	CRT monochrome					
Resolution	320 × 240 dots	800 TV lines min. (at center)					
Input signal	NTSC composite	video (1.0 V/75 Ω)					
Power supply voltage	20.4 to 26.4 VDC	100 to 240 VAC (-15%, +10%)					
Current consumption	Approx. 700 mA	Approx. 200 mA					
Ambient temperature	Operating: 0 to 50°C storage: –25 to 60°C (with no icing or condensation)	Operating: -10 to 50°C storage: -20 to 65°C (with no icing or con- densation)					
Ambient humidity	Operating/Storage: 35% to 85% (with no condensation)	10% to 90% (with no condensation)					
Weight (monitor only)	Approx. 1 kg	Approx. 4.5 kg					

System Configuration



Cameras with Intelligent Light Source

20-mm field of vision	F150-SLC20
50-mm field of vision	F150-SLC50

Note: These models consist of an F150-S1A Camera with Lens and Intelligent Light Source.

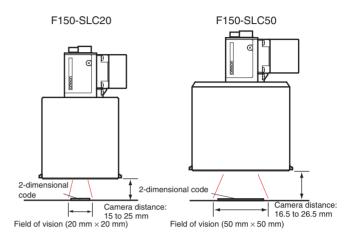


Using the Camera with Intelligent Light Source or Camera with Light Source

- The Lens has a fixed focus. Because there is a certain amount of variation in the field of vision and focus of each Lens, the mounting distance must be adjusted each time the Lens or Camera is replaced.
- The camera mounting distance is approximate. Use a mounting method that allows the distance to be adjusted back and forth in the direction of the 2-dimensional code.

<u>2-Dimensional Code Reader Distance</u> vs. Field of Vision

Mount the Camera at a distance that will provide accurate imaging of the 2-dimensional codes.

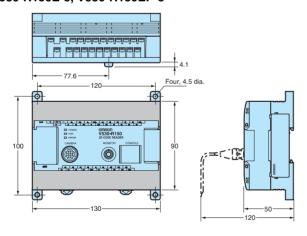


Dimensions

Note: All units are in millimeters unless otherwise indicated.

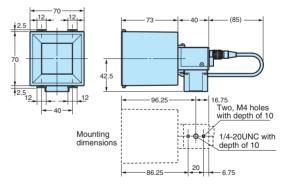
2-Dimensional Code Reader

V530-R150E-3, V530-R150EP-3



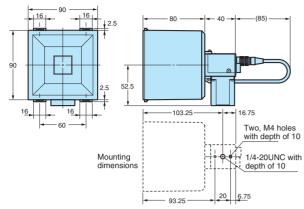
Camera

F150-SLC20 (Camera with F150-LTC20 Intelligent Light Source)

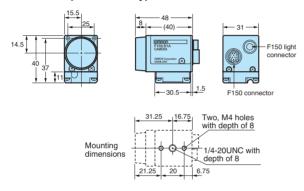


OMRON

F150-SLC50 (Camera with F150-LTC50 Intelligent Light Source)

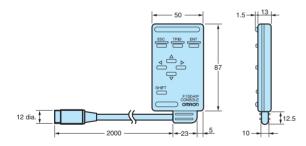


F150-S1A-2D (Camera only)



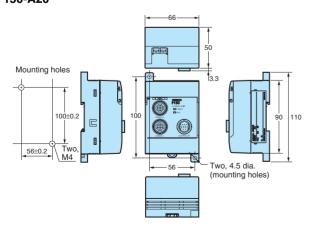
Console

F150-KP-2D



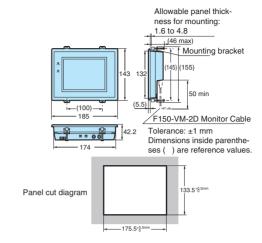
Two-camera Unit

F150-A20



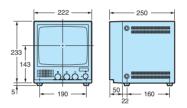
Liquid Crystal Monitor

F150-M05L-2D



Video Monitor

F150-M09-2D



Peripheral Devices (e.g., Lenses and Lighting)

■ Lenses

Select the Lens based on the size of the workpiece, the required field of vision, and the required working distance.

CCTV Lenses

	CCTV Lenses											
Model	3Z4S-LEB1214D-2	3Z4S-LEC1614A	3Z4S-LEB2514D	3Z4S-LEB5014A								
Dimensions	42 dia.	30 dia.	30 dia.	48 dia.								
Locking mechanism	Focus/iris locking mechanism											

Note: Refer to the following optical graph to select the Lens and Extension Tube according to the field of vision and camera mounting distance being used.

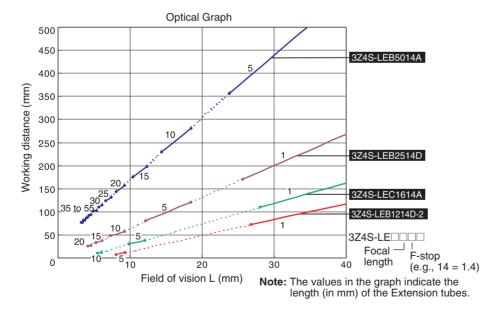
Extension Tubes

Model	3Z4S-LE EX-C6
	A set of six Extension Tubes that are 40, 20, 10, 5, 1, and 0.5 mm in length respectively.

Optical Graph

Point: Based on the necessary field of vision and workpiece, select the Lens and Extension Tube to suit the working distance (WD). Lengthening the Extension Tube lowers the brightness, and increasing distance WD increases the depth of field.

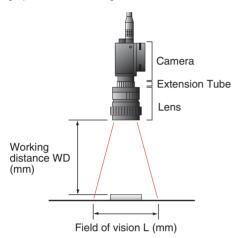
Note: Slight differences exist between Cameras. When mounting the Lens, provide a means of adjusting the Camera working distance. For example, to obtain a Camera working distance (WD) of about 30 mm with a field of vision of 10 mm, mount a 5-mm Extension Tube to the 3Z4S-LEC1614A.



Reading the Optical Graph

The horizontal axis of the graph shows field of vision L in millimeters, and the vertical axis shows the working distance WD in millimeters. The working distance is the distance from the end of the lens to the surface of the 2-dimensional code.

The curves on the graph indicate different Lenses, and the values inside the graph indicate the lengths of the Extension Tubes.

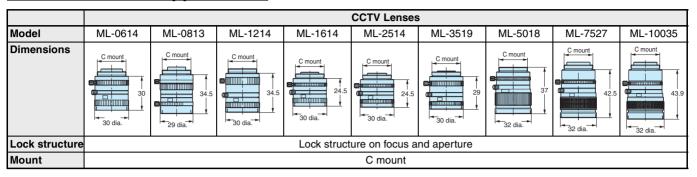


CCTV Lenses

The following Moritex lenses are recommended.

Note: Refer to the following website for details on Moritex products. http://www.moritex.com/

CCTV Lenses and Appearances

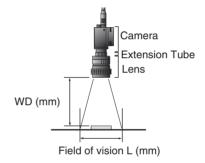


Extension Tubes

Model	Contents
ML-EXR (from Moritex)	A set of 7 extension tubes that are 0.5, 1, 2, 5, 10, 20, and 40 mm in length

Reading the Optical Chart

The optical chart provides the field of vision in millimeters and the working distance WD in millimeters when each of the tubes is mounted.



Optical Chart: Field of Vision (FOV) and Working Distances (WD) with Extension Tubes

Extension Tube	ML-0	0614	4 ML-0813		ML-1214		ML-1614		ML-2	2514	ML-	3519	ML-5018		ML-7527		ML-10035	
(mm	FOV	WD	FOV	WD	FOV	WD	FOV	WD	FOV	WD	FOV	WD	FOV	WD	FOV	WD	FOV	WD
0	124.0	200.0	72.0	147.7	77.0	247.7	81.8	357.8	64.9	457.7	49.1	500.0						
0.5	44.6 32.8	63.2 43.0	57.4 31.9	115.2 59.0	89.1 41.3	289.2 125.0	116.7 48.1	514.6 206.1	181.2 47.8	1270.0 338.2	251.4 41.4	2458.7 422.1						
1	22.3 18.9	24.8 19.0	28.7 20.5	51.8 33.7	44.6 28.2	135.9 80.0	58.4 34.1	251.8 142.8	90.6 37.8	636.5 268.5	125.7 35.3							
1.5			19.1 15.1	30.6 21.7	29.7 21.4	84.9 56.7	38.9 26.4	164.2 108.2	60.4 31.3	425.3 222.8	83.8 31.0	833.8 323.9	115.1 42.6	1576.5 609.9				
2					22.3 17.3	59.3 42.4	29.2 21.5	120.3 86.3	45.3 26.7	319.7 190.6	62.8 27.6	630.7 290.9	86.3 37.9	1193.0 547.6	138.2 32.3	3188.9 776.1		
5							11.7 10.2	41.5 35.4	18.1 14.2	129.6 103.1	25.1 16.6	265.1 184.8	34.5 22.9	502.6 347.0	55.3 22.6	1421.7 607.0	71.3 20.5	2412.7 724.2
10							5.8 5.4	15.2 14.0	9.1 8.0	66.3 59.6	12.6 10.0	143.2 120.6	17.3 13.8	272.5 225.7	27.6 15.1	832.7 474.7	35.7 14.6	1431.6 608.6
15									6.0 5.5	45.2 42.7	8.4 7.2	102.6 93.0	11.5 9.8	195.8 173.5	18.4 11.4	636.3 408.4	23.8 11.3	1104.6 545.7
20									4.5 4.2	34.6 33.6	6.3 5.6	82.2 77.6	8.6 7.7	157.5 144.5	13.8 9.1	538.2 368.5	17.8 9.2	941.0 505.3
25											5.0 4.6	70.1 67.8	6.9 6.3	134.4 126.0	11.1 7.6	479.2 341.9	14.3 7.8	842.9 478.1
30													5.8 5.3	119.1 113.1	9.2 6.5	440.0 322.8	11.9 6.7	777.5 457.6
35													4.9 4.6	108.1 103.7	7.9 5.7	411.9 308.5	10.2 5.9	730.8 442.6
40													4.3 4.1	99.9 96.5	6.9 5.1	390.9 297.4	8.9 5.3	695.8 430.1
45															6.1 4.6	374.5 288.5	7.9 4.8	668.5 420.7
50															5.5 4.1	361.4 281.3	7.1 4.4	646.7 412.3
60																	5.9 3.7	614.0 400.1

Note: The values provided are computational and may vary from measured values. Use these values as guidelines only.

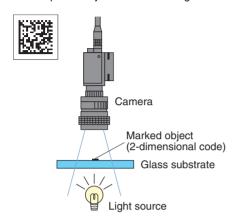
Lighting Methods

Select the appropriate lighting method for the material of the marked object.

Back Lighting

Codes on transparent objects such as glass PCBs can be read by detecting the contrast between transmitted and blocked light.

Applications: Transparent objects such as LCD glass substrates

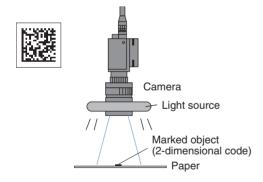


Reflected Lighting

Ring Lighting

For codes printed onto paper or other light-diffusing objects, ring lights can be used to illuminate the marked object. The difference in the reflection factors of the background and the marking enables stable detection.

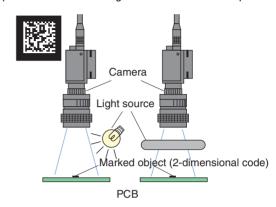
Applications: Pin-stamped markings on automotive parts



Oblique Lighting Ring lighting close to the marked object

For codes inscribed with a laser maker onto PCBs and other relatively glossy surfaces, oblique lighting provides stable detection by distinguishing between regular and diffuse reflected light.

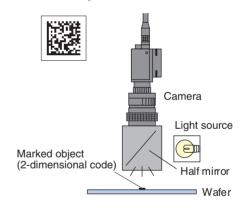
Applications: Direct marking on PCBs and electronic parts



Coaxial Lighting

For codes marked directly onto wafers and other mirror-like surfaces, a stable image with few shadows from surface irregularities can be obtained from the marked object by using coaxial lighting, because it detects only regular reflected light. (The surface of the object must be perpendicular to the optical axis.)

Applications: Mirror-like objects such as wafers



ALL DIMENSIONS SHOWN ARE IN MILLIMETERS

To convert millimeters into inches, multiply by 0.03937. To convert grams into ounces, multiply by 0.03527